

GEORGIA TECH

SCHOOL OF MATHEMATICS

MATH 1502

## CALCULUS II, SECTION D

## Quiz # 10

November 17 2010

First Name : \_\_\_\_\_

Last Name : \_\_\_\_\_

1. Let  $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$ ,  $\mathbf{v}_2 = \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}$ ,  $\mathbf{v}_3 = \begin{bmatrix} 4 \\ 2 \\ 7 \end{bmatrix}$ . What is the dimension of the subspace  $S$  they span in  $\mathbb{R}^3$ ?

$$\dim(S) =$$

*(Use this page for your calculations)*

2. Let  $A$  be an  $m \times n$  matrix with  $n < m$ . Let  $A$  has linearly independent columns. Are the following matrices invertible?

$A^t A$                       *YES*                       *NO*

$AA^t$                       *YES*                       *NO*

Why?

3. Let  $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$ ,  $\mathbf{v}_2 = \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}$ ,  $\mathbf{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ . If  $\mathbf{b} = \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix}$ , find real numbers  $\lambda_1, \lambda_2, \lambda_3$  such that  $\mathbf{b} = \lambda_1\mathbf{v}_1 + \lambda_2\mathbf{v}_2 + \lambda_3\mathbf{v}_3$ .

$$\begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} = \begin{bmatrix} \phantom{\lambda_1} \\ \phantom{\lambda_2} \\ \phantom{\lambda_3} \end{bmatrix}$$

*(Use this page for your calculations)*

4. Let  $A$  a  $3 \times 3$  matrix such that the equation  $A^t \mathbf{x} = 0$  only when  $\mathbf{x}$  is a multiple of  $\mathbf{v} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ . Let then  $\mathbf{b} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ . Does  $A\mathbf{x} = \mathbf{b}$  has a solution? If yes is it unique?

$A\mathbf{x} = \mathbf{b}$  has a solution      YES       NO

The solution is unique      YES       NO

5. Find the orthogonal projection onto the subspace  $S \subset \mathbb{R}^3$  spanned by

the vectors  $\mathbf{v}_1 = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$  and  $\mathbf{v}_2 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ .

$$P_S = \begin{bmatrix} & & \\ & & \\ & & \end{bmatrix}$$

*(Use this page for your calculations)*